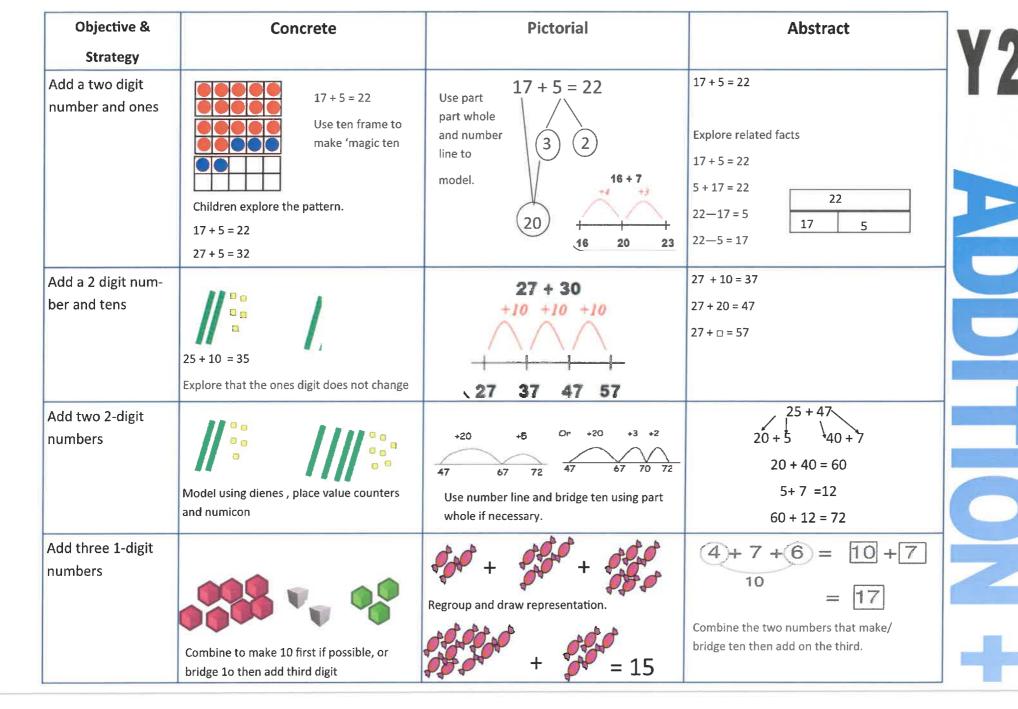


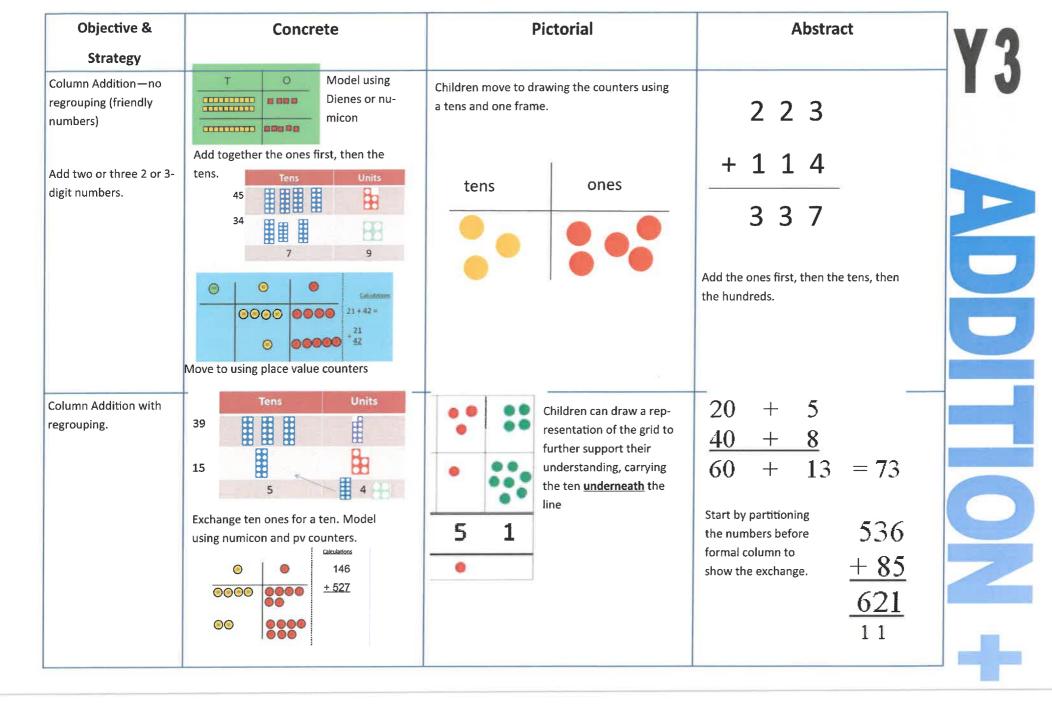
This policy has been largely adapted from the White Rose Maths Hub Calculation Policy with further material added. It is a working document and will be revised and amended as necessary.

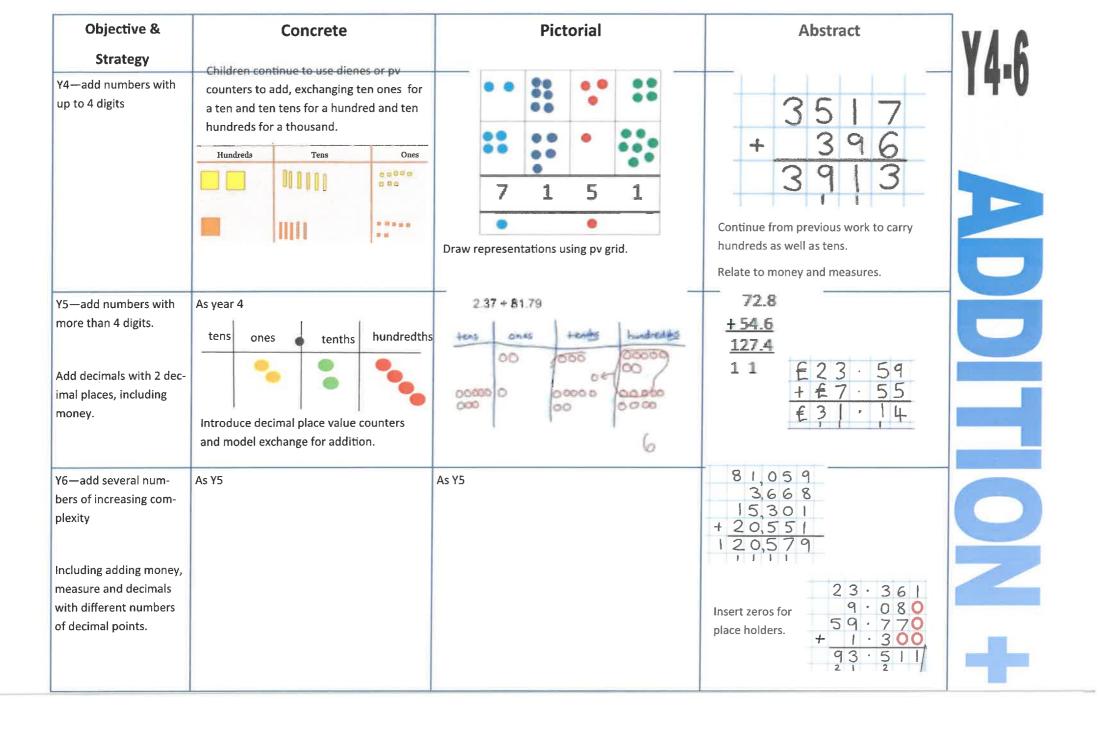
Objective & Strategy	Concrete	Pictorial	Abstract
Combining two parts to make a whole: part- whole model	Use part part whole model. Use cubes to add two numbers together as a group or in a bar.	y Use pictures to add two numbers together as a group or in a bar.	4 + 3 = 7 Use the part-part whole diagram as shown above to move into the abstract.
Starting at the big- ger number and counting on	Start with the larger number on the bead string and then count on to the smaller number 1 by 1 to find the answer.	12 + 5 = 17 10 11 12 13 14 15 16 17 18 19 26 Start at the larger number on the number line and count on in ones or in one jump to find the answer.	5 + 12 = 17 Place the larger number in your head and count on the smaller number to find your answer.
Regrouping to make 10. This is an essential skill for column addition later.	Start with the bigger number and use the smaller number to make 10. Use ten frames.	Use pictures or a number line. Regroup or partition the smaller number using the part part whole model to make 10. 9 + 5 = 14 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4 11 4	7 + 4= 11 If I am at seven, how many more do I need to make 10. How many more do I add on now?
Represent & use number bonds and related subtraction facts within 20	2 more than 5.	Draw 2 more rises 5 + 2 =	Emphasis should be on the language '1 more than 5 is equal to 6.' '2 more than 5 is 7.' '8 is 3 more than 5.'

Objective &	Concrete	Pictorial	Abstract
Strategy			
Adding multiples of	50= 30 = 20		20 + 30 = 50
ten	11111		70 = 50 + 20
		3 ions + 5 ions =iens 30 + 50 =	40 + □ = 60
	Model using dienes and bead strings	Use representations for base ten.	
Use known number	Children ex-		+1=16 16-1=
facts	plore ways of making num-	20	1+ = 16 16 = 1
Part part whole	bers within 20	+	
Using known facts		∵ + ⊹ = ∴	3 + 4 = 7
		1(+ 111 = 11()	leads to
		00+00 =00	30 + 40 = 70
			leads to
		Children draw representations of H,T and O	300 + 400 = 700
Bar model	000 0000	~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~~	23 25
	-5		
	3 + 4 = 7		7
	3 + 4 = /	7 + 3 = 10	23 + 25 = 48

Y2







Objective & Strategy	Concrete	Pictorial	Abstract	V4
Taking away ones.	Use physical objects, counters, cubes etc to show how objects can be taken away. $6-4=2$		7—4 = 3	
	4-2 = 2	$15 - 3 = \boxed{12}$ Cross out drawn objects to show what has been taken away.	16-9 = 7	8
Counting back	Move objects away from the group, counting backwards. Move the beads along the bead string as you count backwards.	5 - 3 = 2 Count back in ones using a number line.	Put 13 in your head, count back 4. What number are you at?	BIRA
Find the Difference	Compare objects and amounts 7 'Seven is 3 more than four' 4 'I am 2 years older than my sister' 5 Pencis Lay objects to represent bar model.	Count on using a number line to find the difference.	Hannah has12 sweets and her sister has 5. How many more does Hannah have than her sister.?	CHON-

Objective & Strategy	Concrete	Pictorial	Abstract
Represent and use number bonds and related subtraction facts within 20 Part Part Whole model	Link to addition. Use PPW model to model the inverse. If 10 is the whole and 6 is one of the arts, what s the other part? 10—6 = 4	Use pictorial representations to show the part.	Move to using numbers within the part whole model. 5
Make 10	14—9 Make 14 on the ten frame. Take 4 away to make ten, then take one more away so that you have taken 5.	13—7 13—7 13—7 13—4 3 4 3 4 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5 5	16—8 How many do we take off first to get to 10? How many left to take off?
Bar model	5—2 = 3	**********	8 2 10 = 8 + 2 10 = 2 + 8 10-2 = 8 10-8 = 2

Y1

BIRACII ON

Objective & Strategy	Concrete	Pictorial	Abstract
Regroup a ten into ten ones	Use a PV chart to show how to change a ten into ten ones, use the term 'take and make'	20 – 4 =	20—4 = 16
Partitioning to sub- tract without re- grouping. 'Friendly numbers'	Use Dienes to show how to partition the number when subtracting without regrouping.	Children draw representations of Dienes and cross off. 43—21 = 22	43—21 = 22
Make ten strategy Progression should be crossing one ten, crossing more than one ten, cross- ing the hundreds.	34—28 Use a bead bar or bead strings to model counting to next ten and the rest.	76 80 90 93 'counting on' to find 'difference' Use a number line to count on to next ten and then the rest.	93—76 = 17

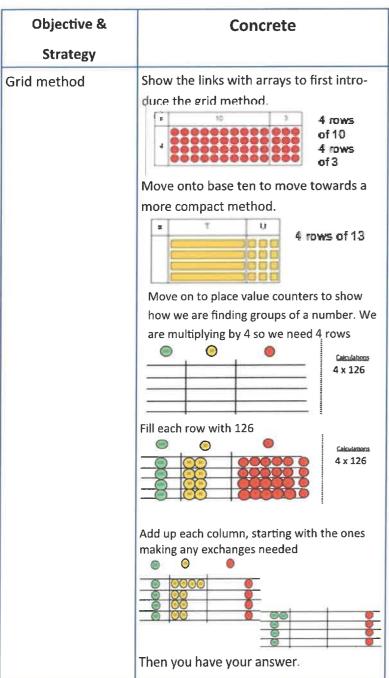
Objective &	Concrete	Pictorial	Abstract	VI
Strategy Column subtraction without regrouping (friendly numbers)	Use base 10 or Numicon to model	Calculations 5/2 3 2 Darw representations to support understanding	$47 - 24 = 23$ $-\frac{40 + 7}{20 + 3}$ Intermediate step may be needed to lead to clear subtraction understanding.	13
Column subtraction with regrouping	Begin with base 10 or Numicon. Move to pv counters, modelling the exchange of a ten into tten ones. Use the phrase 'take and make' for exchange.	Tens lones Tens l	836-254-582 Begin by partitioning into pv columns 728-582-146 Then move to formal method.	BTRAC

Objective &	Con	crete	Pictorial	Abstract	VA_G
Subtracting tens and ones Year 4 subtract with up to 4 digits. Introduce decimal subtraction through context of money	234 O O O O O O O O O O O O O O O O O O O	nange using Numi-	Children to draw pv counters and show their exchange—see Y3	2 X 5 4 - 1 5 6 2 1 1 9 2 Use the phrase 'take and make' for exchange	SUB
Year 5- Subtract with at least 4 digits, including money and measures. Subtract with decimal values, including mixtures of integers and decimals and aligning the decimal Year 6—Subtract with increasingly large and more complex numbers	As Year 4		Children to draw pv counters and show their exchange—see Y3	13 1 0 3 6 - 2 1 2 8 2 8,9 2 8 Use zeros for place- holders 3 7 2 · 5 6 7 9 6 · 5 2 8 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9 9	IRACIIO
and decimal values.				1/10/15 · 3/4/1 9 kg - 36 · 08 0 kg 6 9 · 3 3 9 kg	

Objective & Strategy	Concrete	Pictorial	Abstract	Y
Doubling	Use practical activities using manipultives including cubes and Numicon to demonstrate doubling + = = = = = = = = = = = = = = = = = =	Double 4 is 8	Partition a number and then double each part before recombining it back together. 16 10 6 12 20 + 12 = 32	
Counting in multiples	Count the groups as children are skip counting, children may use their fingers as they are skip counting.	Children make representations to show counting in multiples.	Count in multiples of a number aloud. Write sequences with multiples of numbers. 2, 4, 6, 8, 10 5, 10, 15, 20, 25, 30	
Making equal groups and counting the total		Draw to show 2 x 3 = 6 Draw and make representations	2 x 4 = 8	

Objective & Strategy	Concrete	Pictorial	Abstract
Repeated addition	Use different objects to add equal groups	Use pictorial including number lines to solve prob There are 3 sweets in one bag. How many sweets are in 5 bags altogether? 3+3+3+3+3 = 15	Write addition sentences to describe objects and pictures. 2+2+2+2=10
Understanding ar- rays	Use objects laid out in arrays to find the answers to 2 lots 5, 3 lots of 2 etc.	Draw representations of arrays to show understanding	3 x 2 = 6 2 x 5 = 10

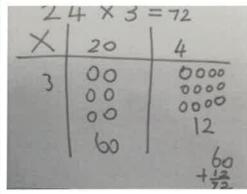
Objective &	Concrete	Pictorial	Abstract	VA
Strategy				12
Multiplication is commutative	Create arrays using counters and cubes and Numicon. Pupils should understand that an array can represent different equations and that, as multiplication is commutative, the order of the multiplication does not affect the answer.	Use representations of arrays to show different calculations and explore commutativity.	$12 = 3 \times 4$ $12 = 4 \times 3$ Use an array to write multiplication sentences and reinforce repeated addition. 00000 00000 $5 + 5 + 5 = 15$ $3 + 3 + 3 + 3 + 3 = 15$ $5 \times 3 = 15$ $3 \times 5 = 15$	
Using the Inverse This should be taught alongside division, so pupils learn how they work alongside each other.			$2 \times 4 = 8$ $4 \times 2 = 8$ $8 \div 2 = 4$ $8 \div 4 = 2$ $8 = 2 \times 4$ $8 = 4 \times 2$ $2 = 8 \div 4$ $4 = 8 \div 2$ Show all 8 related fact family sentences.	SATIONX



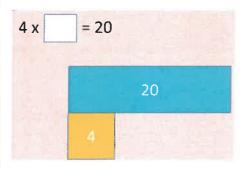
Pictorial

Children can represent their work with place value counters in a way that they understand.

They can draw the counters using colours to show different amounts or just use the circles in the different columns to show their thinking as shown below.



Bar model are used to explore missing numbers



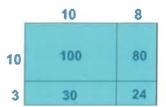
Abstract

Start with multiplying by one digit numbers and showing the clear addition alongside the grid.

×	30	5
7	210	35

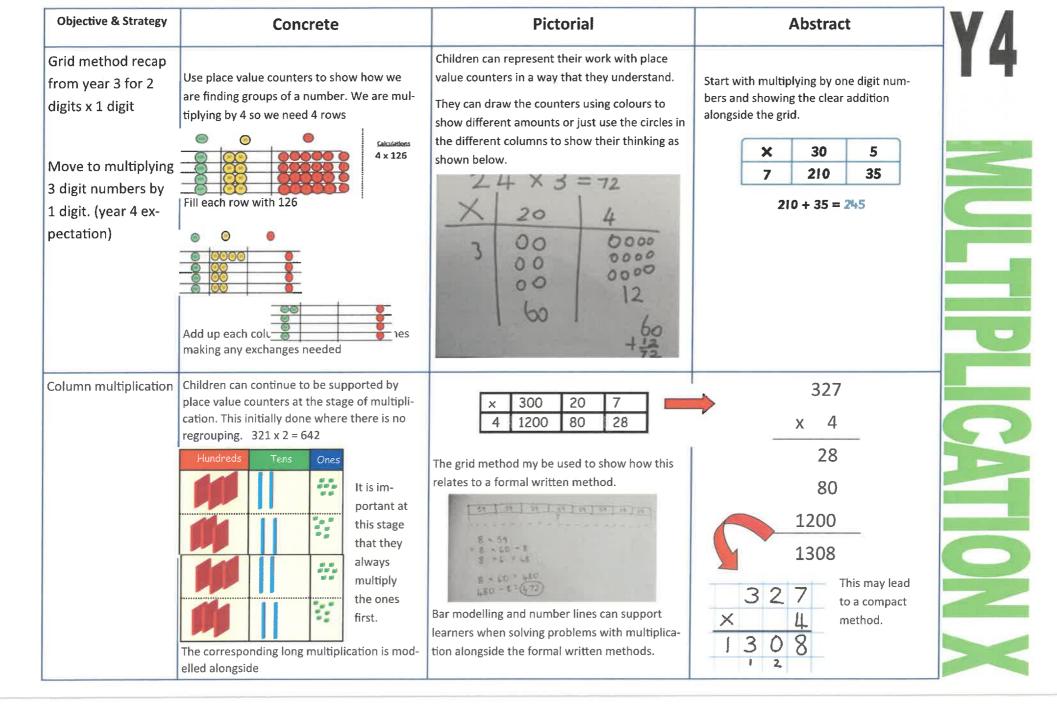
$$210 + 35 = 245$$

Moving forward, multiply by a 2 digit number showing the different rows within the grid method.









Objective & Strategy	Concrete	Pictorial	Abstract	Y5-6
Column Multiplication for 3 and 4 digits x 1 digit.	Hundreds Tens Ones It is important at this stage that they always multiply the ones first. Children can continue to be supported by	× 300 20 7 4 1200 80 28	327 x 4 28 80 1200 1308	
Column multiplication	place value counters at the stage of multiplication. This initially done where there is no regrouping. 321 x 2 = 642 Manipulatives may still be used with the corresponding long multiplication modelled alongside.	10 100 80 3 30 24	This will lead to a compact method. 1308 18 x 3 on the first row (8 x 3 = 24, carrying the 2 for 20, then 1 x 3) 18 x 10 on the 2nd row. Show multiplying by 10 by putting	FIGM 0
		Continue to use bar modelling to support prob- lem solving	7 4 0 4 (1234 × 6) zero in units first 1 2 3 4 0 (1234 × 10)	X

Objective & Strategy	Concrete	Pictorial	Abstract	Y6
Multiplying decimals			Remind children that the single digit belongs	IV
up to 2 decimal plac-			in the units column. Line up the decimal	
es by a single digit.			points in the question and the answer.	
			3 · 1 9 × 8 2 5 · 5 2	MULTIPLICATION X

Objective &	Concrete	Pictorial	Abstract	VI
Strategy Division as sharing	10,	Children use pictures or shapes to share quantities.	12 ÷ 3 = 4	1 4
		8 ÷ 2 = 4		
		Children use bar modelling to show and support understanding.		
	I have 10 cubes, can you share them equally in 2 groups?	12		
		12 ÷ 4 = 3		40
Division as grouping	Divide quantities into equal groups.	Use number lines for grouping	28 ÷ 7 = 4	
	Use cubes, counters, objects or place value counters to aid understanding.	0 1 2 3 4 5 6 7 8 9 10 11 12	Divide 28 into 7 groups. How many are in each group?	
	10	Think of the par as a whole. Split it into the number of groups you are dividing by and work out how many would be within each group.		9
	0 5 10 15 20 25 30 35	20 ? 20 ÷ 5 = ?		_I_
		20 ÷ 5 = ? 5 x ? = 20		-1-

Objective & Strategy	Concrete	Pictorial	Abstract	Y3
Division as grouping	Use cubes, counters, objects or place value counters to aid understanding.	Continue to use bar modelling to aid solving division problems.	How many groups of 6 in 24?	•
		20	24 ÷ 6 = 4	
	24 divided into groups of 6 = 4	20 ÷ 5 = ? 5 x ? = 20		
	96 ÷ 3 = 32			
Division with arrays		Draw an array and use lines to split the array into groups to make multiplication and division sentences	Find the inverse of multiplication and division sentences by creating eight linking number sentences.	
	3 5 6 6 6	00000	7 x 4 = 28 4 x 7 = 28	
	Link division to multiplication by creating an array and thinking about the number sentenc-	00000	28 ÷ 7 = 4	
	es that can be created.		28 ÷ 4 = 7 28 = 7 x 4	
	Eg 15 ÷ 3 = 5 5 x 3 = 15		28 = 4 x 7	
	15 ÷ 5 = 3 3 x 5 = 15		4 = 28 ÷ 7	
			7 = 28 ÷ 4	

Objective & Strategy	Concrete	Pictorial	Abstract	Y
Division with remainders.	Divide objects between groups and see how much is left over Example without 40 + 5 Ask "How many ! Example with rer 38 + 6 For larger number jumps can be reco	5s in 40?* 0 5 10 15 20 25 30 35 40 mainder:	a remainder of 2	

Objective & Strategy	Concrete	Pictorial	Abstract	Y4.6
Divide at least 3 digit numbers by 1 digit. Short Division	Tens Units 3 2 3 Use place value counters to divide using the bus stop method alongside 42 ÷ 3= Start with the biggest place value, we are sharing 40 into three groups. We can put 1 ten in each group and we have 1 ten left over. We exchange this ten for ten ones and then share the ones equally among the groups. We look how much in 1 group so the answer is 14.	Students can continue to use drawn diagrams with dots or circles to help them divide numbers into equal groups. Encourage them to move towards counting in multiples to divide more efficiently.	Begin with divisions that divide equally with no remainder. 2 1 8 3 4 8 7 2 Move onto divisions with a remainder. 8 6 r 2 3 5 4 3 2 Finally move into decimal places to divide the total accurately. 1 4 6 16 21 3 5 5 1 1 0	

Long Division

Step 1—a remainder in the ones

- 4 does not go into 1 (hundred). So combine the 1 hundred with the 6 tens (160).
- 4 goes into 16 four times.
- 4 goes into 5 once, leaving a remainder of 1.

- 8 does not go into 3 of the thousands. So combine the 3 thousands with the 2 hundreds (3,200).
- 8 goes into 32 four times $(3,200 \div 8 = 400)$
- 8 goes into 0 zero times (tens).
- 8 goes into 7 zero times, and leaves a remainder of 7.

Step 1 continued...

When dividing the ones, 4 goes into 7 one time. Multiply $1 \times 4 = 4$, write that four under the 7, and subract. This finds us the remainder of 3.

Check: $4 \times 61 + 3 = 247$

When dividing the ones, 4 goes into 9 two times. Multiply $2 \times 4 = 8$, write that eight under the 9, and subract. This finds us the remainder of 1.

Check: $4 \times 402 + 1 = 1,609$

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
2 2)58	2 2)58 -4 1	t o 29 2)5 <mark>8</mark> -4 1 <mark>8</mark>
Two goes into 5 two times, or 5 tens ÷ 2 = 2 whole tens but there is a remainder!	To find it, multiply 2 × 2 = 4, write that 4 under the five, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the leftover 1 ten. You combine the remainder ten with 8 ones, and get 18.

1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
t o	t o	t o
2 9 2) 5 8	29	2 <mark>2 9</mark> 2) 5 8
<u>-4</u>	<u>- 4</u>	<u>-4</u> 18
10	<u>- 1 8</u>	<u>- 1 8</u>
Divide 2 into 18. Place 9 into the	Multiple 0 v 2 = 10 purito that 10	The division is over since there are
quotient.	Multiply 9 × 2 = 18, write that 18 under the 18, and subtract.	no more digits in the dividend. The quotient is 29.

Long Division

Step 2—a remainder in any of the place values

1. Dîvide.	2. Multiply & subtract.	3. Drop down the next digit.
h t e 2)278	1 2)278 -2 0	18 2)278 -2 07
Two goes into 2 one time, or 2 nundreds ÷ 2 = 1 hundred.	Multiply 1 × 2 = 2, write that 2 under the two, and subtract to find the remainder of zero.	Next, drop down the 7 of the tens next to the zero.
Divide.	Multiply & subtract.	Drop down the next digit.
13 2)278 -2 07	13 2)278 -2 07 -6 1	13 2)278 -2 07 -6 18
Divide 2 into 7. Place 3 into the quotient.	Multiply 3 × 2 = 6, write that 6 under the 7, and subtract to find the remainder of 1 ten.	Next, drop down the 8 of the ones next to the 1 leftover ten.
1. Divide.	2. Multiply & subtract.	3. Drop down the next digit.
135 2)278 -2 07 -6	h t o 139 2)278 -2 07 - 6 18 -18	139 2)278 -2 07 -6 18 -18
Divide 2 into 18. Place 9 into the puotient.	Multiply $9 \times 2 = 18$, write that 18 under the 18, and subtract to find the remainder of zero.	There are no more digits to drop down. The quotient is 139.

Y6